

## Secrets of Toanium - Support #50

### Refactor class card and character card to use more of the same code.

08/27/2020 05:25 PM - Jay Gischer

<b>Status:</b>	In Progress	<b>Start date:</b>	08/27/2020
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Jay Gischer	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
There is a lot of redundancy between these two renderers. For instance /imports/lib/gfx/class.js and /imports/lib/gfx/character.js The class card should probably use the character card reference, but with certain information presented generically.			

#### History

#1 - 04/21/2021 06:57 PM - Jay Gischer

- Status changed from New to In Progress

Some of this was accomplished to address another bug. I would like it to be more, though.