

## Secrets of Toanium - Bug #419

### Actions from equipped items not available in instance

04/23/2026 03:59 PM - Administrator Administrator

<b>Status:</b>	In Progress	<b>Start date:</b>	04/23/2026
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Frank Fernandez	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
Equipped items can provide new actions to characters that have them equipped.			
These actions do not always appear as available options to a player for their action.			
This may be the result of improper handling of gearsets (see <a href="#">#418</a> ), but it probably should be investigated to make sure.			

### History

#1 - 05/05/2026 11:49 PM - Frank Fernandez

- Status changed from New to In Progress

Have not been able to reproduce this on dev or prod even when creating a custom item.