

Secrets of Toanium - Bug #412

Tile Editor needs to be refactored

02/25/2026 04:00 AM - Frank Fernandez

Status:	Closed	Start date:	02/24/2026
Priority:	Normal	Due date:	
Assignee:	Jay Gischer	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
The Tile Editor makes use of a lot of old code and lacks the updated structure editors like the map editor have. It should be updated accordingly with a refactor.			

History

#1 - 03/11/2026 03:02 AM - Frank Fernandez

- Status changed from New to Resolved

- Assignee changed from Frank Fernandez to Jay Gischer

Refactored it as much as I could, will still check for further stuff that needs changing. Good to go on dev.

#2 - 04/01/2026 06:00 PM - Administrator Administrator

- Status changed from Resolved to Closed

Pushed with 0.32.1