

Secrets of Toanium - Bug #398

Can't move enemies in level editor

07/16/2025 05:27 PM - Administrator Administrator

Status:	Closed	Start date:	07/16/2025
Priority:	Normal	Due date:	
Assignee:	Jay Gischer	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
Instead, the map moves. This looks like the click is being captured by the wrong object			

History

#1 - 08/04/2025 11:40 PM - Frank Fernandez

- Status changed from New to Resolved
- Assignee changed from Frank Fernandez to Jay Gischer

Propagation issue. Should be fine on dev now.

#2 - 08/06/2025 05:08 PM - Administrator Administrator

- Status changed from Resolved to Closed

Pushed in 0.29.0