Secrets of Toanium - Bug #206

Multiple target attacks produce very long lines in combat log

07/28/2022 09:45 PM - Administrator Administrator

Status:	New		**Start date:**	07/28/2022
Priority:	Normal		**Due date:**	
Assignee:	Jay Gischer		**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

It looks like we need a way to break up all the results of a multiple-target attack for the sake of the combat log.