Secrets of Toanium - Feature #15

Add terrain editing to Tile Editor and Map Editor

04/08/2020 09:38 PM - Jay Gischer

Status:	Closed	**Start date:**	04/08/2020
Priority:	Normal	**Due date:**	
Assignee:	Jay Gischer	**% Done:**	90%
Category:		**Estimated time:**	0.00 hour
Target version:		**Spent time:**	40.00 hours

Description

History

#1 - 04/08/2020 09:40 PM - Jay Gischer

- Assignee changed from Jay Gischer to Frank Fernandez

Reassigned to Frank.

#2 - 05/08/2020 07:06 AM - Frank Fernandez

- % Done changed from 0 to 100

Terrain editing has been implemented on both Tile and Map editors.

#3 - 05/08/2020 07:06 AM - Frank Fernandez

- Assignee changed from Frank Fernandez to Jay Gischer

- % Done changed from 100 to 90

#4 - 05/08/2020 10:14 PM - Jay Gischer

- Status changed from New to Resolved

#5 - 06/30/2020 05:57 PM - Jay Gischer

- Status changed from Resolved to Closed

Pushed in release 0.9