

## Secrets of Toanium - Bug #123

### Deck Owner doesn't get assigned on loading

07/16/2021 09:55 PM - Jay Gischer

<b>Status:</b>	Closed	<b>Start date:</b>	07/16/2021
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Jay Gischer	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
The Cryptophon deck gets loaded without its owner (the class Titanian Saboteur) being set. This means it isn't available for selection when a TS tries to start an instance.			

### History

**#1 - 07/16/2021 09:57 PM - Jay Gischer**

*- Status changed from New to Resolved*

This turned out to be due to issues in loading order. The load of Cryptophon launched before the load of Titanian Saboteur completed. Thus when the software tried to link them up, there was no class with the name "Titanian Saboteur" to link to, even though it would eventually be created.

The solution was to load all modules serially, and in an order that takes note of dependencies like this. For the moment, that means Classes before Decks.

**#2 - 07/21/2021 07:48 PM - Jay Gischer**

*- Status changed from Resolved to Closed*

Fix pushed in 0.15.0