

Secrets of Toanium - Bug #103

Combatants in instance player can not move

03/24/2021 05:27 PM - Jay Gischer

Status:	Closed	Start date:	03/24/2021
Priority:	High	Due date:	
Assignee:	Jay Gischer	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
No highlighted squares are drawn and moving them does nothing on their "move" turn.			

History

#1 - 03/25/2021 10:38 PM - Jay Gischer

- Status changed from New to Resolved

This was fixed by the fix to [#104](#). If basic stats of a combatant are not calculated, chaos ensues.

#2 - 04/06/2021 05:50 PM - Jay Gischer

- Status changed from Resolved to Closed

Pushed with 0.13.2