

Secrets of Toanium - Bug #100

Export then import of a character does not result in a new character

03/24/2021 05:17 PM - Jay Gischer

Status:	Closed	Start date:	03/24/2021
Priority:	Normal	Due date:	
Assignee:	Jay Gischer	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
The export produces a file, but reimport of that file does nothing visible. It seems that it might be related to having a character with that name already existing.			

History

#1 - 03/26/2021 06:12 PM - Jay Gischer

- Status changed from New to In Progress

This is, in fact, expected behavior, since we do not allow multiple entities with the same name. (Decks, Cards, etc.) However, the response of the system to this operation is somewhat unsatisfying, since the system does nothing with no explanation. The user can easily think the system has ignored them or failed for some reason.

#2 - 04/02/2021 06:51 PM - Jay Gischer

- Status changed from In Progress to Resolved

In order to support a better U/X, the code for processing an archive and adding all its modules to the system was refactored into a Meteor Method call. Otherwise, thrown exceptions never make it to the client.

#3 - 04/06/2021 05:51 PM - Jay Gischer

- Status changed from Resolved to Closed

Pushed with 0.13.2